

In this lecture, we study

- Newton's method.
- Convergence of Newton's method.

1 Newton's method

The update rule of gradient descent is to find the minimizer of a quadratic approximation of a given objective f . More precisely,

$$x_{t+1} \in \operatorname{argmin}_x \left\{ f(x_t) + \nabla f(x_t)^\top (x - x_t) + \frac{1}{2\eta_t} \|x - x_t\|_2^2 \right\}.$$

Here, $f(x_t) + \nabla f(x_t)^\top (x - x_t)$ is the first-order approximation of f around x_t , and by adding the proximity term corresponding to the step size η_t , the resulting function becomes a quadratic. When f is twice-differentiable, the second-order approximation around x_t is

$$f(x_t) + \nabla f(x_t)^\top (x - x_t) + \frac{1}{2} (x - x_t)^\top \nabla^2 f(x_t) (x - x_t).$$

Hence, this is perhaps a better approximation than the one obtained by adding the proximity term to the first-order approximation. The convexity of f implies that $\nabla^2 f(x)$ is positive semidefinite. If f is strictly convex, then $\nabla^2 f(x)$ is positive definite and thus invertible. Throughout this section, we focus on the setting where f is twice-differentiable and strongly convex, in which case f is strictly convex as well.

Let x_{t+1} be defined as the minimizer of the second-order approximation. Then, by the optimality condition, we have

$$x_{t+1} = x_t - \nabla^2 f(x_t)^{-1} \nabla f(x_t).$$

The algorithm based on this update rule is Newton's method. The following two propositions provide some intuition behind the direction $-\nabla^2 f(x_t)^{-1} \nabla f(x_t)$.

Proposition 21.1. *Direction $d = -\nabla^2 f(x_t)^{-1} \nabla f(x_t)$ is a descent direction at $x = x_t$.*

Proof. Remember that direction d is a descent direction at x_t if and only if $\nabla f(x_t)^\top d < 0$. Note that

$$\nabla f(x_t)^\top d = -\nabla f(x_t)^\top \nabla^2 f(x_t)^{-1} \nabla f(x_t)$$

which is strictly negative because the Hessian $\nabla^2 f(x_t)$ is positive definite. □

Moreover,

Proposition 21.2. *Direction $d = -\nabla^2 f(x_t)^{-1} \nabla f(x_t)$ is a (scaled) steepest direction with respect to the quadratic norm $\|\cdot\|_{\nabla^2 f(x_t)}$ defined as*

$$\|y\|_{\nabla^2 f(x_t)} = (y^\top \nabla^2 f(x_t) y)^{1/2}.$$

Proof. Direction y is the steepest direction if and only if

$$\begin{aligned} y &\in \operatorname{argmin} \left\{ \nabla f(x_t)^\top y : \|y\|_{\nabla^2 f(x_t)} \leq 1 \right\} \\ &= \operatorname{argmin} \left\{ \nabla f(x_t)^\top y : y^\top \nabla^2 f(x_t) y \leq 1 \right\}. \end{aligned}$$

The Lagrangian function is defined as

$$\nabla f(x_t)^\top y + \lambda(y^\top \nabla^2 f(x_t) y - 1).$$

Here, we can check that

$$y^* = \frac{1}{\nabla f(x_t)^\top \nabla^2 f(x_t)^{-1} \nabla f(x_t)} d \quad \text{and} \quad \lambda^* = \frac{\nabla f(x_t)^\top \nabla^2 f(x_t)^{-1} \nabla f(x_t)}{2}$$

satisfy the KKT conditions. Note that $\nabla^2 f(x_t)^{-1}$ is also positive definite because $\nabla^2 f(x_t)$ is positive definite, and therefore, $\nabla f(x_t)^\top \nabla^2 f(x_t)^{-1} \nabla f(x_t)$ is strictly positive as long as $\nabla f(x_t) \neq 0$. Therefore, d is a scaled steepest direction. $\square$

Another intuition about using the direction $d = -\nabla^2 f(x_t)^{-1} \nabla f(x_t)$ is about reducing the gradient. The optimality condition is $\nabla f(x^*) = 0$, so we want to find a direction d such that

$$\nabla f(x_t + d) \approx 0.$$

Note that

$$\nabla f(x_t) + \nabla^2 f(x_t) d$$

is the first-order Taylor approximation of $\nabla f(x_t + d)$. Here, $d = -\nabla^2 f(x_t)^{-1} \nabla f(x_t)$ is what makes $\nabla f(x_t) + \nabla^2 f(x_t) d$ set to 0.

1.1 Gradient descent and Newton's method

Let us consider the following quadratic minimization problem.

$$\text{minimize} \quad f(u, v) = \frac{1}{2} \begin{bmatrix} u & v \end{bmatrix}^\top \begin{bmatrix} M & 0 \\ 0 & m \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \frac{1}{2} (Mu^2 + mv^2)$$

with $0 \leq m \leq M$. Here, the objective function f is M -smooth and m -strongly convex in the ℓ_2 norm. Therefore, gradient descent converges to an ϵ -optimal solution after $O((M/m) \log(1/\epsilon))$ iterations.

Let us simulate gradient descent on f . Note that $\nabla f(u, v) = [Mu \quad mv]^\top$. Let $x_1 = [0 \quad 1]^\top$. Then, as f is M -smooth, gradient descent proceeds with

$$x_2 = x_1 - \frac{1}{M} \nabla f(x_1) = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \frac{1}{M} \begin{bmatrix} 0 \\ m \end{bmatrix} = \left(1 - \frac{m}{M}\right) \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

Moreover,

$$x_3 = x_2 - \frac{1}{M} \nabla f(x_2) = \left(1 - \frac{m}{M}\right) \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \frac{1}{M} \left(1 - \frac{m}{M}\right) \begin{bmatrix} 0 \\ m \end{bmatrix} = \left(1 - \frac{m}{M}\right)^2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

Hence, we can see that

$$x_{t+1} = \left(1 - \frac{m}{M}\right)^t \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

As the optimal solution is $\begin{bmatrix} 0 & 0 \end{bmatrix}^\top$, the convergence rate is indeed $O((M/m) \log(1/\epsilon))$.

What about Newton's method? Note that

$$\nabla^2 f(u, v) = \begin{bmatrix} M & 0 \\ 0 & m \end{bmatrix}.$$

Hence, Newton's method proceeds with

$$x_2 = x_1 - \nabla^2 f(x_1)^{-1} \nabla f(x_1) = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 1/M & 0 \\ 0 & 1/m \end{bmatrix} \begin{bmatrix} 0 \\ m \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

Therefore, after one iteration, Newton's method converges to the optimal solution. In fact, we will see that for functions that are both smooth and strongly convex, the convergence rate of Newton's method is $O(\log \log(1/\epsilon))$, which is much faster than gradient descent. Hence, if one wants to achieve a high accuracy, Newton's method is perhaps a better choice than gradient descent.

1.2 Affine transformation

Let us get back to the quadratic minimization example. Let us take

$$Q = \begin{bmatrix} \sqrt{M} & 0 \\ 0 & \sqrt{m} \end{bmatrix}$$

and consider the linear transformation defined by $y = Qx$. Then

$$f(x) = \frac{1}{2} x^\top \begin{bmatrix} M & 0 \\ 0 & m \end{bmatrix} x = \frac{1}{2} x^\top Q^\top Q x = \frac{1}{2} y^\top y.$$

Therefore, after the linear transformation, the function becomes 1-smooth and 1-strongly convex in the ℓ_2 norm. Moreover, $g(y) = (1/2)y^\top y$ satisfies

$$\nabla^2 g(y) = I.$$

Hence, gradient descent converges after $O(\log(1/\epsilon))$ iterations. This implies that gradient descent can be improved by taking a proper affine transformation.

Newton's method can be interpreted as finding an affine transformation that is locally optimal at each iteration. To be more precise, at x_t , we want to find an affine transformation $y = Q_t x$ so that $g(y) = f(Q_t^{-1} y) = f(x)$ and $\nabla^2 g(y_t) = I$. Note that

$$\nabla^2 g(y_t) = (Q_t^{-1})^\top \nabla^2 f(Q_t^{-1} y_t) Q_t^{-1}.$$

Hence, $\nabla^2 g(y_t) = I$ if and only if

$$Q_t = (\nabla^2 f(Q_t^{-1} y_t))^{-1/2} = (\nabla^2 f(x_t))^{-1/2}.$$

In this case, g becomes 1-smooth and 1-strongly convex (we will see this later), and thus gradient descent on g proceeds with

$$y_{t+1} = y_t - \nabla g(y_t).$$

Here, we have $y_t = Q_t x_t$ and $\nabla g(y_t) = Q_t^{-1} \nabla f(Q_t^{-1} y_t) = Q_t^{-1} \nabla f(x_t)$. This implies that

$$y_{t+1} = Q_t x_t - Q_t^{-1} \nabla f(x_t).$$

Multiplying both sides by Q_t^{-1} , it follows that

$$x_{t+1} = Q_t^{-1} y_{t+1} = x_t - Q_t^{-2} \nabla f(x_t) = x_t - \nabla^2 f(x_t)^{-1} \nabla f(x_t),$$

which is precisely the update rule of Newton's method.

2 Convergence of Newton's method

2.1 Netwon's method with backtracking line search

We have built up intuitions for the update rule of Newton's method and the corresponding descent direction. However, the method as it is does not necessarily converge. Let us consider the following example.

$$\text{minimize}_{x \in \mathbb{R}} \quad f(x) = \sqrt{1 + x^2}.$$

Note that

$$f'(x) = \frac{x}{\sqrt{1 + x^2}},$$
$$f''(x) = \frac{1}{(1 + x^2)^{3/2}}.$$

Hence, Newton's method runs with

$$x_{t+1} = x_t - f''(x_t)^{-1} f'(x_t) = x_t - x_t(1 + x_t^2) = -x_t^3.$$

Then if $|x_1| \geq 1$, the method diverges, while it converges when $|x_1| < 1$.

To remedy this, we combine Newton's method and backtracking line search.

Algorithm 1 Newton's method with backtracking line search

Initialize x_1 .

for $t = 1, \dots, T - 1$ **do**

 Compute $d_t = -\nabla^2 f(x_t)^{-1} \nabla f(x_t)$.

 Compute a step size η_t by backtracking line search.

 Update $x_{t+1} = x_t - \eta_t d_t$.

end for

Return x_T .

What is backtracking line search for Newton's method?

1. Fix parameters $0 < \beta < 1$ and $0 < \alpha < \frac{1}{2}$.
2. Start with an initial step size $\eta = 1$.
3. Until the following condition is satisfied, we shrink $\eta \leftarrow \beta \eta$.

$$f(x + \eta d) < f(x) + \alpha \eta \nabla f(x)^\top d$$

where $d = -\nabla^2 f(x)^{-1} \nabla f(x)$.

4. We take the final η .

In fact, it is proved that Newton's method runs with two phases. The first phase applies the backtracking line search and ends up with step sizes less than 1. For the second phase, backtracking line search returns step size $\eta = 1$, which means that the sufficient descent condition is satisfied with $\eta = 1$ at each iteration of the second phase. For this reason, Newton's method is often referred to as the combination of “damped” Newton phase and “undamped” Newton phase where the damped and undamped versions are Newton's method with and without backtracking line search, respectively.

Algorithm 2 Undamped Newton's method

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Initialize  $x_1$ .  
for  $t = 1, \dots, T - 1$  do  
    Compute  $d_t = -\nabla^2 f(x_t)^{-1} \nabla f(x_t)$ .  
    Update  $x_{t+1} = x_t - d_t$ .  
end for  
Return  $x_T$ .
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2.2 Convergence rate

Suppose that the objective function f satisfies the following conditions.

- f is twice continuously differentiable.
- f is m -strongly convex in the ℓ_2 norm, i.e.,

$$\nabla^2 f(x) \succeq mI.$$

- f is M -smooth in the ℓ_2 norm, i.e.,

$$\nabla^2 f(x) \preceq MI.$$

- The Hessian of f is L -Lipschitz continuous in the ℓ_2 norm, i.e.,

$$\|\nabla^2 f(x) - \nabla^2 f(y)\|_2 \leq L\|x - y\|_2.$$

What we can show about Algorithm 1 is what follows. There exist numbers δ and γ such that the following is satisfied.

1. If $\|\nabla f(x_t)\|_2 \geq \delta$, then

$$f(x_{t+1}) - f(x_t) \leq -\gamma.$$

2. If $\|\nabla f(x_t)\|_2 < \delta$, then the backtracking line search selects $\eta_t = 1$ and

$$\frac{L}{2m^2} \|\nabla f(x_{t+1})\|_2 \leq \left(\frac{L}{2m^2} \|\nabla f(x_t)\|_2 \right)^2.$$

This implies that Newton's method consists of two phases. When $\|\nabla f(x_t)\|_2$ is large, the algorithm is in the damped phase where backtracking line search is used to find a step size. On the other hand, when $\|\nabla f(x_t)\|_2 < \delta$, the backtracking line search step sets $\eta_t = 1$, which means that the step is in the undamped phase. Moreover, we can argue that $\|\nabla f(x_{t+1})\|_2 < \delta$ and therefore the undamped phase continues.

Note that the moment of transition from the damped Newton phase to the undamped phase can be determined if we know the value of δ . However, the algorithm does not assume the knowledge of its precise value.

In fact, we can argue that the statements hold with

$$\delta = \min \{1, 3(1 - 2\alpha)\} \frac{m^2}{L} \quad \text{and} \quad \gamma = \alpha\beta\delta^2 \frac{m}{M^2}.$$

To compute the value of δ , we need the values of the Lipschitz continuity parameter L and the strongly convexity parameter m . Assuming the knowledge of these parameters, one can artificially set the moment of transition from the damped phase to the undamped phase. We refer the reader convex optimization textbook of Boyd and Vandenberghe [BV04] for more details of the convergence result and proof.

Under the case 1, the objective value decreases by at least γ . Hence, we can bound the number of iterations under the damped phase. It is

$$\frac{f(x_1) - f(x^*)}{\gamma}$$

where x^* is a minimizer of f .

Suppose that $\|\nabla f(x_k)\|_2 < \delta$. Then the inequality under the case 2 holds, and thus

$$\|\nabla f(x_{k+1})\|_2 \leq \frac{L}{2m^2} \delta^2 = \frac{\delta}{2} \cdot \min\{1, 3(1 - 2\alpha)\} \leq \frac{\delta}{2}.$$

This implies that $\|\nabla f(x_t)\|_2 < \delta$ for any $t \geq k$. Moreover, for any $t \geq k$,

$$\frac{L}{2m^2} \|\nabla f(x_{t+1})\|_2 \leq \left(\frac{L}{2m^2} \|\nabla f(x_t)\|_2 \right)^2 \leq \left(\frac{L}{2m^2} \|\nabla f(x_k)\|_2 \right)^{2^{t+1-k}} \leq \left(\frac{1}{2} \right)^{2^{t+1-k}}$$

Therefore, it follows that

$$\|\nabla f(x_t)\|_2 \leq \frac{2m^2}{L} \left(\frac{1}{2} \right)^{2^{t-k}}.$$

By the m -strong convexity of f , we have

$$\begin{aligned} f(x^*) &\geq f(x_t) + \nabla f(x_t)^\top (x^* - x_t) + \frac{m}{2} \|x^* - x_t\|_2^2 \\ &\geq \min_y \left\{ f(x_t) + \nabla f(x_t)^\top (y - x_t) + \frac{m}{2} \|y - x_t\|_2^2 \right\} \\ &= f(x_t) - \frac{1}{2m} \|\nabla f(x_t)\|_2^2. \end{aligned}$$

Hence,

$$f(x_t) - f(x^*) \leq \frac{1}{2m} \|\nabla f(x_t)\|_2^2 \leq \frac{2m^3}{L^2} \left(\frac{1}{2} \right)^{2^{t-k+1}}.$$

In summary, the number of iterations to obtain an ϵ -optimal solution is bounded above by

$$\frac{f(x_1) - f(x^*)}{\gamma} + \log \log \left(\frac{2m^3}{L^2} \cdot \frac{1}{\epsilon} \right) \leq \alpha \beta (f(x_1) - f(x^*)) \frac{L^2 M^2}{\min\{1, 3(1 - 2\alpha)\} m^5} + \log \log \left(\frac{2m^3}{L^2} \cdot \frac{1}{\epsilon} \right).$$

2.3 Time complexity

Remember that gradient descent for a m -strongly convex and M -smooth function converges to an ϵ -optimal solution after $O(M/m \log(1/\epsilon))$ iterations. For each iteration, we compute the gradient and excutes vector arithmetics, which costs $O(d)$ time where d is the ambient dimension. Hence, the time complexity of gradient descent is

$$O \left(d \frac{M}{m} \log \frac{1}{\epsilon} \right).$$

In contrast, Newton’s method requires $O(\log \log(1/\epsilon))$ iterations, while each step requires computing the Hessian and its inverse. Computing the Hessian takes $O(d^2)$ time steps while computing the inverse takes $O(d^\omega)$ where ω is the exponent for matrix multiplication. The current best known bound for ω is 2.373 [AW]¹. Hence, the time complexity of Newton’s method is

$$O\left(d^\omega \log \log \frac{1}{\epsilon}\right).$$

However, algorithms that achieve the best time complexity for matrix multiplication are not necessarily practical. We often use the Gaussian elimination-based methods, which costs $O(d^3)$ time steps, in which case, the time complexity is

$$O\left(d^3 \log \log \frac{1}{\epsilon}\right).$$

Although the dependence on the error tolerance ϵ is small, Newton’s method suffers from high-dimensionality.

References

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- [DWZ22] Ran Duan, Hongxun Wu, and Renfei Zhou. Faster matrix multiplication via asymmetric hashing. Technical report, 2022. 1

¹Very recently, a better time complexity for matrix multiplication has been announced in ArXiv [DWZ22].