## Lecture 3: linear programming for bipartite matching

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2025 Winter Lecture Series on Combinatorial Optimization

January 14, 2025

# Outline

- (Recap) Augmenting path algorithm with the alternating tree procedure.
- Maximum weight bipartite matching.
- Linear programming-based method.
- (If time allows) Perfect matching and Hall's marriage theorem.

## Augmenting paths

- Let G = (V, E) be a bipartite graph, and let M be a matching of G.
- We say that a vertex  $v \in V$  is *M*-exposed if v is not connected to an edge in *M*.
- We say that a path with a sequence of edges e<sub>1</sub>,..., e<sub>k</sub> is *M*-alternating if for every two consecutive edges e<sub>i</sub> and e<sub>i+1</sub>, either e<sub>i</sub> ∈ M, e<sub>i+1</sub> ∉ M or e<sub>i</sub> ∉ M, e<sub>i+1</sub> ∈ M holds.



Figure: an *M*-alternating path and an *M*-augmenting path

• An *M*-augmenting path is an *M*-alternating path if the first and last vertices are *M*-exposed.

# Augmenting paths

• The key idea is that if there is an *M*-augmenting path, we can improve the matching.



Figure: improving the matching by an augmenting path

• On the augmenting path, we switch the role of the matching edges and that of the edges not in the matching.

# Augmenting paths

 Given a matching M and an M-augmenting path P, their symmetric difference M ⊕ P is obtained from M after augmenting the edges of P.

#### Lemma

Let G = (V, E) be a graph, not necessarily bipartite. Let M be a matching, and let P be an M-augmenting path. Then  $M \oplus P$  is a matching of G with  $|M \oplus P| = |M| + 1$ .

#### Theorem

Let G = (V, E) be a graph, not necessarily bipartite, and let M be a matching. Then M is a maximum matching if and only if there is no M-augmenting path in G. Algorithm 1 Augmenting path algorithm for maximum bipartite matching

```
Initialize M = \emptyset.

while there is an M-augmenting path do

Find an M-augmenting path P

Update M as M = M \oplus P

end while

Return M
```

• As an augmenting path increases the matching size by 1, the algorithm finds at most |V|/2 augmenting paths.

• The algorithm builds a tree structure starting from an *M*-exposed vertex as its root.



• We call such a tree an *M*-alternating tree.

#### Theorem

Let G = (V, E) be a bipartite graph, and let M be a matching. If ?? does not return an M-augmenting path, then G contains no M-augmenting path as a subgraph.



Figure: the first *M*-alternating tree



Figure: a partition of V with M-alternating trees



Figure: another illustration of the partition

## Maximum weight matching

- Maximum matching seeks to maximize the number of edges in a matching, in which individual edges are treated equally.
- Some edges can be more important than others, captured by edge weights.
- With the edge weights, an alternate objective is to find a matching that maximizes the total weight sum of its edges.
- New objective:

maximize 
$$\sum_{e \in M} \underbrace{w_e}_{\text{the weight of edge } e}$$

- This is referred to as the maximum weight bipartite matching problem.
- One may extend the augmenting path algorithm to the weighted case, let us discuss another method that has a slightly different flavor.

#### Variables

 For each edge e ∈ E, use variable x<sub>e</sub> to indicate whether e is picked for our matching M or not, i.e.,

$$x_e = egin{cases} 1 & ext{if } e ext{ is included in matching } M, \ 0 & ext{otherwise.} \end{cases}$$

In this case, x ∈ {0,1}<sup>|E|</sup> is the incidence vector, or the characteristic vector, of matching M given by

$$M = \{e \in E : x_e = 1\}.$$

Then we have

$$\sum_{e\in M} w_e = \sum_{e\in E} w_e x_e.$$

#### Constraints

- However, not all  $x \in \{0,1\}^{|E|}$  corresponds to a matching.
- What we know is that a vertex u ∈ V is incident to at most one edge of a matching.
- We may impose the condition by setting

$$\sum_{v \in V: uv \in E} x_{uv} \le 1$$
 (degree)

where the sum is taken over the neighbors of u.

#### Lemma

Let G = (V, E) be a graph, not necessarily bipartite, and let  $x \in \{0, 1\}^{|E|}$ . Then x satisfies (degree) for all  $u \in V$  if and only if x is the incidence vector of some matching M of G.

#### **Optimization problem**

• Then the following computes a maximum weight matching:

$$\begin{array}{ll} \mbox{maximize} & \sum_{e \in E} w_e x_e \\ \mbox{subject to} & \sum_{v \in V: uv \in E} x_{uv} \leq 1 \quad \mbox{for all } u \in V, \\ & x_e \in \{0,1\} \quad \mbox{for all } e \in E. \end{array} \tag{IP}$$

- This is to select a vector x that achieves the maximum value of ∑<sub>e∈E</sub> w<sub>e</sub>x<sub>e</sub> among the vectors satisfying (degree) for all u ∈ V and x ∈ {0,1}<sup>|E|</sup>.
- For (IP), constraint (degree) is referred to as the degree constraint.
- Constraint  $x \in \{0,1\}^{|E|}$  is called the **binary constraint**.

$$\begin{array}{ll} \text{maximize} & \sum_{e \in E} w_e x_e \\ \text{subject to} & \sum_{v \in V: uv \in E} x_{uv} \leq 1 \quad \text{for all } u \in V, \\ & x_e \in \{0, 1\} \quad \text{for all } e \in E. \end{array}$$

#### Proposition

Let G = (V, E) be a graph, not necessarily bipartite, and let  $w \in \mathbb{R}^{|E|}$ . Then solving the optimization problem (IP) computes a maximum weight matching in G.

$$\begin{array}{ll} \text{maximize} & \sum_{e \in E} w_e x_e \\ \text{subject to} & \sum_{v \in V: uv \in E} x_{uv} \leq 1 \quad \text{for all } u \in V, \\ & x_e \in \{0,1\} \quad \text{for all } e \in E. \end{array}$$

- In (IP), both the objective  $\sum_{e \in E} w_e x_e$  and the constraint  $\sum_{v \in V: uv \in E} x_{uv}$  are linear functions in x.
- Here, a linear function in x is a function of the form

$$c^{ op}x = \sum_{e \in E} c_e x_e$$
 for some  $c \in \mathbb{R}^{|E|}$ .

- An optimization problem whose objective and constraints are given by linear functions is called a linear program.
- However, the binary constraint in (IP) generates discontinuity and thus cannot be represented by a linear function

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- However, the binary constraint in (IP) generates discontinuity and thus cannot be represented by a linear function.
- When the objective and constraints except for the binary constraint on its variables are given by linear functions, it is called a binary linear program.
- In general, a binary linear program is an **integer linear program** which in general can take any integer-valued variables.
- It is known that integer linear programming and binary linear programming are NP-hard.
- Linear programming admits a **polynomial time** algorithm such as the **ellipsoid method** and the **interior-point algorithm**.

## LP relaxation

- A common approach to tackle an integer linear program is to obtain its **linear programming (LP) relaxation**.
- The LP relaxation relaxes and removes the constraints to impose that the variables have integer values, and it becomes a linear program.
- The LP relaxation of (IP) is given by

$$\begin{array}{ll} \text{maximize} & \sum_{e \in E} w_e x_e \\ \text{subject to} & \sum_{v \in V: uv \in E} x_{uv} \leq 1 \quad \text{for all } u \in V, \\ & x_e \geq 0 \quad \text{for all } e \in E \end{array}$$

Any x satisfying the constraints of (LP) would have x<sub>e</sub> ≤ 1 for all e ∈ E, because x<sub>e</sub> appears in (degree).

## LP relaxation

#### Lemma

Let G = (V, E) be a graph, not necessarily bipartite, and let  $w \in \mathbb{R}^{|E|}$ . Then the optimal value of the LP relaxation (LP) is greater than or equal to the optimal value of (IP).

$$\begin{array}{ll} \text{maximize} & \sum_{e \in E} w_e x_e \\ \text{subject to} & \sum_{v \in V: uv \in E} x_{uv} \leq 1 \quad \text{for all } u \in V, \\ & \textbf{x}_e \geq 0 \quad \text{for all } e \in E \end{array}$$

- The linear program (LP) provides an upper bound on the maximum size of a matching in any graph that is not necessarily bipartite.
- However, an optimal solution x\* to (LP) can have fractional parts in (0,1) in which case x\* does not correspond to a matching.
- Nevertheless, we can prove that bipartite graphs do not have such an issue.

#### Theorem

Let G = (V, E) be a bipartite graph, and let  $w \in \mathbb{R}^{|E|}$ . Then the LP relaxation (LP) has an optimal solution  $x^*$  that satisfies  $x_e^* \in \{0, 1\}$  for all  $e \in E$ . Moreover, one can find a maximum matching in G by solving the linear program (LP).

- Let  $\bar{x} \in [0,1]^{|E|}$  be an optimal solution to (LP).
- Consider S = {e ∈ E : x
  <sub>e</sub> > 0} and the subgraph H of G obtained by deleting the edges that are not in S.
- S may have cycles and large trees.
- We break the cycles and trees to obtain a matching.

**Breaking cycles** 



**Breaking cycles** 











# LP-based algorithm for maximum weight bipartite matching

#### Algorithm 1 LP-based algorithm for maximum weight bipartite matching

```
Solve the linear program (LP) and get an optimal solution \bar{x}

Take S = \{e \in E : \bar{x}_e > 0\} and the corresponding subgraph H

while H contains a cycle do

Find a cycle C in H

Break C by updating \bar{x} and S

end while

while H contains a tree with at least three vertices do

Take a connected component T of H

Break T by updating \bar{x} and S

end while

Return S
```

- In practice, we may use the **simplex method** for solving the LP relaxation (LP).
- For (LP), we can in fact argue that the simplex method directly finds an optimal solution x̄ with x̄<sub>e</sub> ∈ {0,1} for all e ∈ E.

## Perfect matching

- Given a graph G = (V, E), not necessarily bipartite, a matching M in G is perfect if every vertex v ∈ V is incident to an edge in M.
- In other words, every vertex is attached to a matching edge in a perfect matching.



### Maximum weight perfect matching

- We can compute a perfect matching by solving an optimization problem described as follows.
- As in the previous section, we use x<sub>e</sub> to indicate whether e is picked for our matching M or not.
- To guarantee that M is a perfect matching, we impose the constraint

$$\sum_{v \in V: uv \in E} x_v = 1$$

for any vertex  $u \in V$ .

Optimization problem:

$$\begin{array}{ll} \text{maximize} & \sum_{e \in E} w_e x_e \\ \text{subject to} & \sum_{v \in V: uv \in E} x_{uv} = 1 \quad \text{for all } u \in V, \\ & x_e \in \{0, 1\} \quad \text{for all } e \in E. \end{array}$$

# Maximum weight perfect matching

- A matching always exists as the empty set is trivially a matching.
- However, aa perfect matching does not always exsits even for a bipartite graph.



Figure: a bipartite graph that does not admit a perfect matching

## Hall's marriage theorem

- This means that the integer linear program (Perfect) may not have a feasible solution.
- For bipartite graphs, we have a simple structural characterization for the existence of a perfect matching.
- The characterization is referred to as Hall's marriage theorem.
- Given a subset  $S \subseteq V$ , N(S) denotes the set of vertices that are adjacent to any vertex in S.

#### Theorem (Hall's marriage theorem)

Let G = (V, E) be a bipartite graph where V is partitioned into  $V_1$  and  $V_2$ . Then G has a perfect matching if and only if  $|N(S)| \ge |S|$  for any  $S \subseteq V_1$ .

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Figure: the *M*-alternating tree from an *M*-exposed vertex